2021 Maker Expo Virtual Challenge

Team Name:

School:

Mechanics: *Please rate the team on the inclusion of the following elements*

Element - Points	Advanced Proficient- 10 9 8	Proficient- 7 6 5	Developing Proficient- 4 3 2				
1. Engineering Concept	A well thought out engineering concept is explained. Students demonstrate a clear understanding of the problem and the solution.	N/A	N/A				
2. Mission	A well-constructed and targeted mission statement is presented. A clear aim of the team is explained.	N/A	N/A	Mi eff The			
3. Pitch	A slogan that is catchy, creative, and relevant to product is included in the pitch presentation. A slogan that is relevant to product is included in the pitch presentation.		A slogan is included in the pitch presentation but it not relevant to the product.	No pre			
4. Goals/Objectives	Goals and clear objectives are stated and described in detail with measurable outcomes.	Goals and objectives presented with a limited description and some measurable outcomes.	N/A	Go lim ou			
	Conten	t: Please rate the team's overall understanding of	f the Design Process and Entrepreneurship				
Element - Points	Advanced Proficient- 10 9 8	Proficient- 7 6 5	Developing Proficient- 4 3 2				
1. Problem Identification	Constructs a <i>comprehensive</i> and <i>detailed</i> problem statement that accurately reflects the product operation. (What problem did you choose and why?)	Constructs an <i>adequate</i> problem statement that identifies the chosen theme. (What problem did you choose and why?)	Constructs a <i>limited</i> statement that attempts to communicate the chosen problem but the statement lacks clarity. <i>(What problem did you choose and why?)</i>	Co ref pro			
2. 3D Research & Design	Evidence of <i>in-depth</i> research that <i>fully</i> addresses the product and the concept of rapid prototyping a product.	<i>Some</i> evidence of research that <i>adequately</i> addresses the product and the concept of rapid prototyping a product.	<i>Limited</i> evidence of research that addresses the product and the concept of rapid prototyping a product.	No pro			
3. Target Audience	Detailed evidence of students brainstorming possible products and market needs related to product and solution (the "WHO").	<i>Some</i> evidence of students brainstorming possible products and market needs related to product and solution (the "WHO").	<i>Limited</i> evidence of students brainstorming possible products and market needs related to product and solution (the "WHO").	No po: rel "W			
4. Design Process	Thorough explanation of the design loop process utilizing 3D printing technology/technical illustration to solve problems.	Some explanation of the design loop utilizing 3D printing technology/technical illustration to solve problems.	Limited explanation of the connection between the design loop and entrepreneurship process utilizing 3D printing technology to solve problems.	No bet ent pri			
5. Marketing	Evidence of students following a <i>detailed</i> and <i>well-researched</i> plan to design, produce and market their product. (logo included)	Evidence of students following a plan to design, produce and market their product. (logo included)	Evidence of students following a plan to design, produce and market their product was below average . (logo included)	No des pro			
6. Product InfographicA detailed, colorful and well-designed explanation of the connection between the		An <i>average</i> design and explanation of the connection between the design concept and	Info graphic is below average and does not detail connection between the design	No to pri			

Novice- 1	Rating
ingineering concept is lacking in horough explanation. Students appear o have a lack of full understanding of the problem and the solution	
Aission statement is not communicated offectively or targeted in presentation. The aim of the team is not explained. No slogan is included in the pitch	
resentation.	
Soals and objectives are present with mited explanation lacking measureable outcomes.	
Novice- 1	Rating
Constructs a statement that <i>inaccurately</i> eflects the chosen problem. (What problem did you choose and why?)	
lo evidence of related research to product and rapid prototyping.	
oroduct and rapid prototyping. Io evidence of students brainstorming cossible products and market needs elated to product and solution (the	
<i>Io</i> evidence of students brainstorming ossible products and market needs elated to product and solution (the WHO"). <i>Io</i> explanation of the connection between the design loop and entrepreneurship process utilizing 3D	

	design concept and production utilizing 3D printing technology to solve problems.	production utilizing 3D printing technology to solve problems.	concept and production utilizing 3D printing technology to solve problems.				
Total Mechanics + Content							
Comments/Feedback:							
Reviewer Initials:		TCE Staff Initials:					